

- Guards fill out station numbers correlated to how many guards are currently working.
- Guard checking in will **start at Station 3** by default, if there are at least 3 guards.
- Guards will rotate clockwise and if there is a guard clocking out, they will leave when the rotation gets to them.
- If there are 5 guards, one roams
- Station 1 may move to Station 4 to sit on stand, if there are no children on the stairs

